

Weaverize Technologies

Weaverize Presentation

● Company specialization

Specialized in video analysis and processing and artificial intelligence, integrated into Web, Cloud (SaaS), Mobile, Embedded, or Traditional applications.

● Comprehensive support

Complete project support - from ideation to the realization of a marketable product, and even beyond.

● Innovative and recognized

Recognized by the French Ministry of Higher Education, Research and Innovation as an organization conducting research, development, and innovation on behalf of its clients for the years 2019 to 2021.

● Awards and distinctions



Team & Locations

8

team members

including researchers, developers, a Scrum Master, a UX/UI designer, and more.



Office located in Lille



Headquarters in Tourcoing



Servers in Roubaix

Weaverize expertise areas



Multimedia Analysis
& Processing



Artificial Intelligence



Application
Development



High-Performance
Computing



Cloud Computing



Embedded Systems

Clients & Partners

Already chosen by clients who dare to innovate with us - pushing technology's limits to create unique experiences.

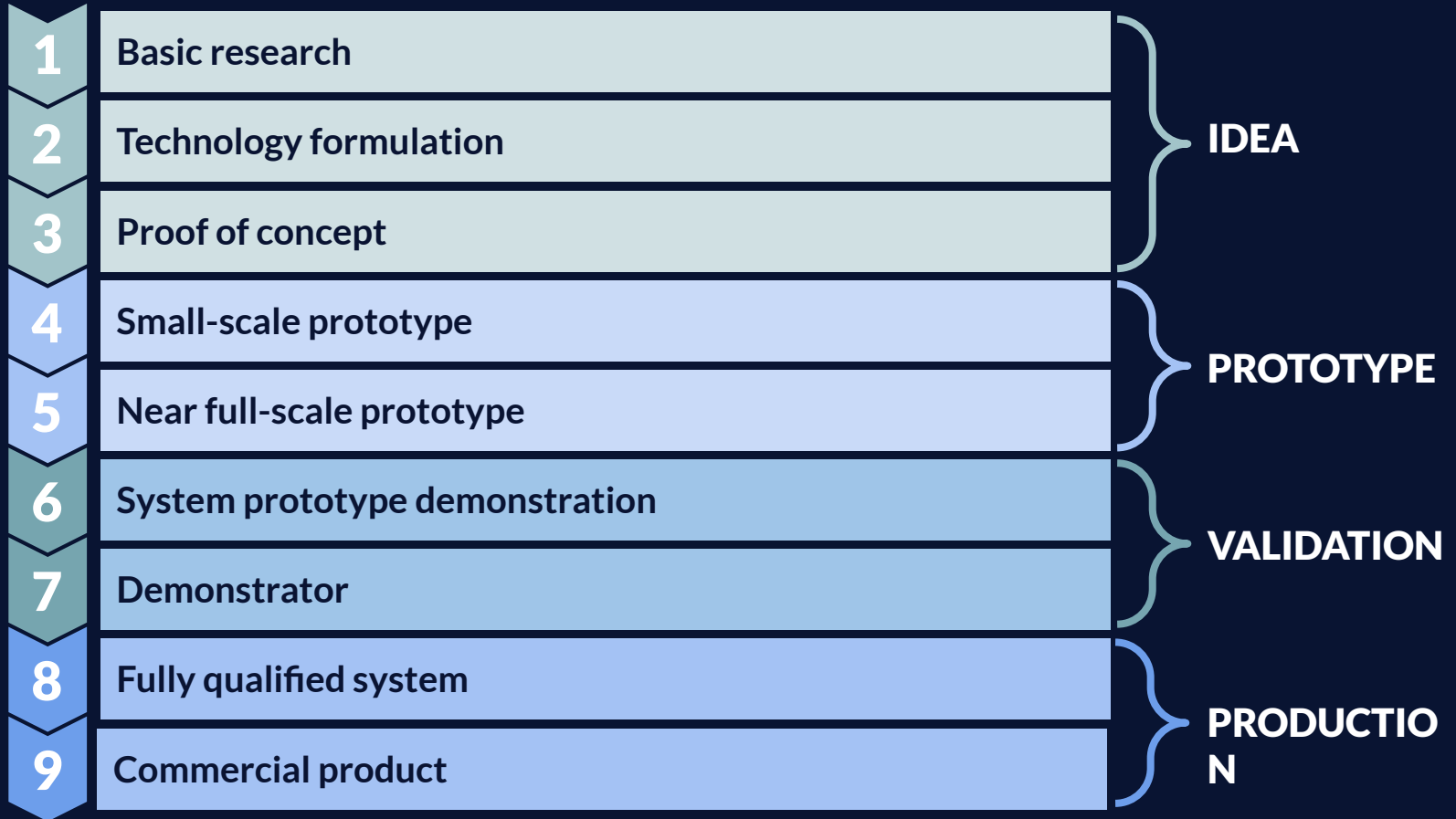




WEAVERIZE TECHNOLOGIES

**The technology components presented
are 100% deployable on-premises.**

TRL (Technology Readiness Level)



Large Language Model



Text Processing

Input Text

The image captures a group of men playing rugby on a field. There are several players in the scene, with some of them in the middle of a play, while others are standing around the field. One player is holding a rugby ball, and it appears that they are either preparing to pass the ball or have just made a play.

The players are spread out across the field, with some closer to the foreground and others further in the background. The rugby ball is located in the center of the scene, with the players surrounding it. The players are wearing uniforms, indicating that they are part of a team. Overall, the image showcases an exciting moment during a rugby match.

Translation

L'image met en scène un groupe d'hommes qui jouent au rugby sur un terrain. Il y a plusieurs joueurs dans la scène, avec certains de ceux-ci en pleine action, tandis que d'autres sont dispersés autour du terrain. Un joueur est tenant un ballon de rugby et il semble qu'ils préparent à passer le ballon ou ont fait une action récente.

Les joueurs sont éparpillés tout au long du terrain, avec quelques-uns plus proches de la partie avant et d'autres plus loin vers l'arrière. Le ballon de rugby se trouve au centre de la scène, entouré par les joueurs. Les joueurs portent des uniformes indiquant qu'ils font partie d'une équipe. En général, l'image montre un moment passionnant lors d'un match de rugby.

Summary

A group of men are seen playing rugby on a field, surrounded by other players in different positions.

Natural Language Search

User Query

"A photo of Macron hugging Zelensky in France"

LLM

Conversion into a Specific Query

("person:Emmanuel Macron",
"person:Volodymyr Zelensky",
"location:France") AND (act:hugging)

LLM

Conversion into a JSON Query

```
{
  "query": {
    "bool": {
      "should": [
        {"match_phrase": {"caption": "Macron hugging Zelensky"}},
        {"match_phrase": {"location": "France"}}
      ],
      "filter": {
        {"tag": {"field": "_tags", "values": ["person:Emmanuel Macron"], "operator": "terms"},
        "tag": {"field": "_tags", "values": ["person:Volodymyr Zelensky"], "operator": "terms"}}
      }
    },
    "sort": [{"date_taken": A"descending"}],
    "size": 1,
    "fields": ["id", "caption"]
  }
}
```



Image descriptions

01 Automatic Image Description

Example 1

Output description :

The image captures a group of men playing rugby on a field. There are a total of nine players, with some of them in the middle of the field, while others are positioned closer to the edges. The players are actively engaged in the game, with one of them attempting to catch the sports ball, which is located near the center of the field.

The players are wearing various uniforms, indicating that they are part of different teams. Some players are closer to the foreground, while others are further back, creating a sense of depth in the scene. The players are spread out across the field, with some players closer to the left side, others in the middle, and a few more on the right side.

Output keywords :

Rugby, Players, Ball, Tackle, Scrum, Game, Field, Team, Competition, Sports, Action, Athletes, Fitness, Physical, Exercise, right side.



Input image

01 Automatic Image Description



Input image

Example 2

Output description :

The image captures a group of men playing rugby on a field. There are several players in the scene, with some of them in the middle of a play, while others are standing around the field. One player is holding a rugby ball, and it appears that they are either preparing to pass the ball or have just made a play.

The players are spread out across the field, with some closer to the foreground and others further in the background. The rugby ball is located in the center of the scene, with the players surrounding it. The players are wearing uniforms, indicating that they are part of a team. Overall, the image showcases an exciting moment during a rugby match.

Output keywords :

Rugby, Players, Tackle, Scrum, Ball, Game, Team, Competition, Sports, Athletes, Action, Fans, Stadium, Crowd, Spectators

01 Automatic Image Description



Input image

Example 3

Output description :

The image captures a rugby game in progress, with two men in the center of the action. One man is holding a rugby ball, while the other is attempting to tackle him. They are both in a tussle, trying to gain control of the ball.

In the background, there are several other players on the field, some of them running or preparing for the next play. The scene is filled with energy and excitement as the players engage in the game.

Output keywords :

Rugby, Players, Tackle, Fall, Ground, Ball, Sports, Game, Competition, Team, Athletes, Action, Physical, Contact

01 Automatic Image Description



Input image

Example 4

Output description :

The image features a group of three young people, two men and a woman, standing together and posing for a picture. They are all smiling and appear to be enjoying themselves. The woman is positioned on the left side of the group, while the two men are on the right side.

In the background, there are several other people scattered around, possibly attending the same event or gathering. Some of them are standing closer to the foreground, while others are further in the background. The atmosphere seems lively and social, with everyone engaged in the event.

Output keywords :

Fans, friends, smiling, posing, happy, excited, rock concert, stadium, crowd, cheering, sports event, music, celebration, camaraderie, youthful, joyful.

02 Speech-to-Text Transcription

Voice is transcribed live into a text file, usable for real-time subtitles, for instance.

02

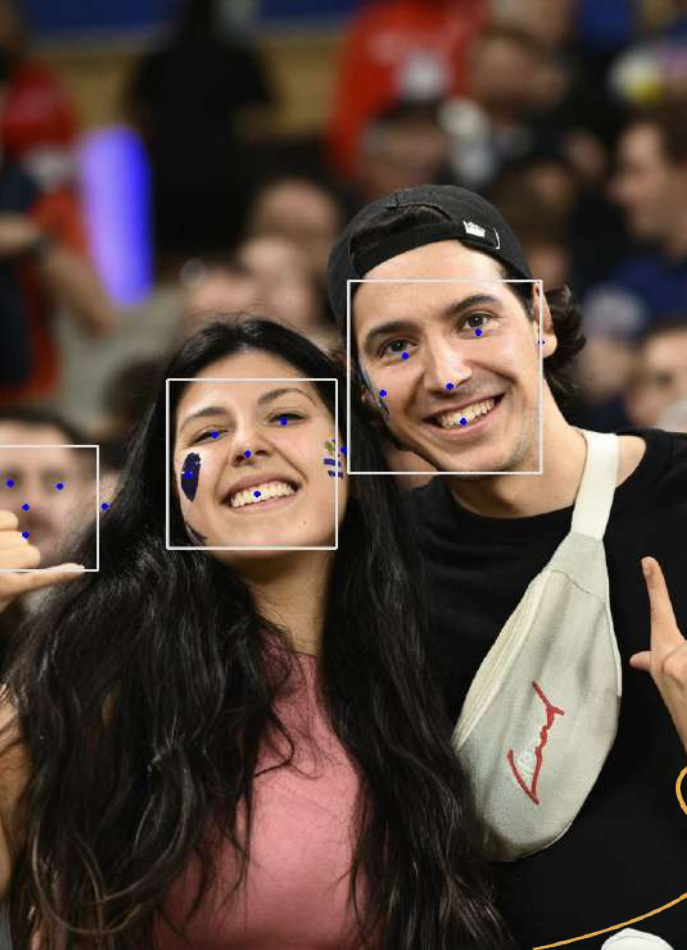
Speech-to-Text Transcription



Le 11 de la Nouvelle-Zélande et le 15 de l'Uruguay.

03 Face and eye position detection

Automatically detects faces in images/video and precisely locates the eyes (centers + landmarks), including in multi-person scenes.



04 Face Matching



Associates each face with a digital embedding, queries a vector database, and returns the Top-k closest results to identify the person with a confidence score.

This technology is successfully implemented in ITAC.

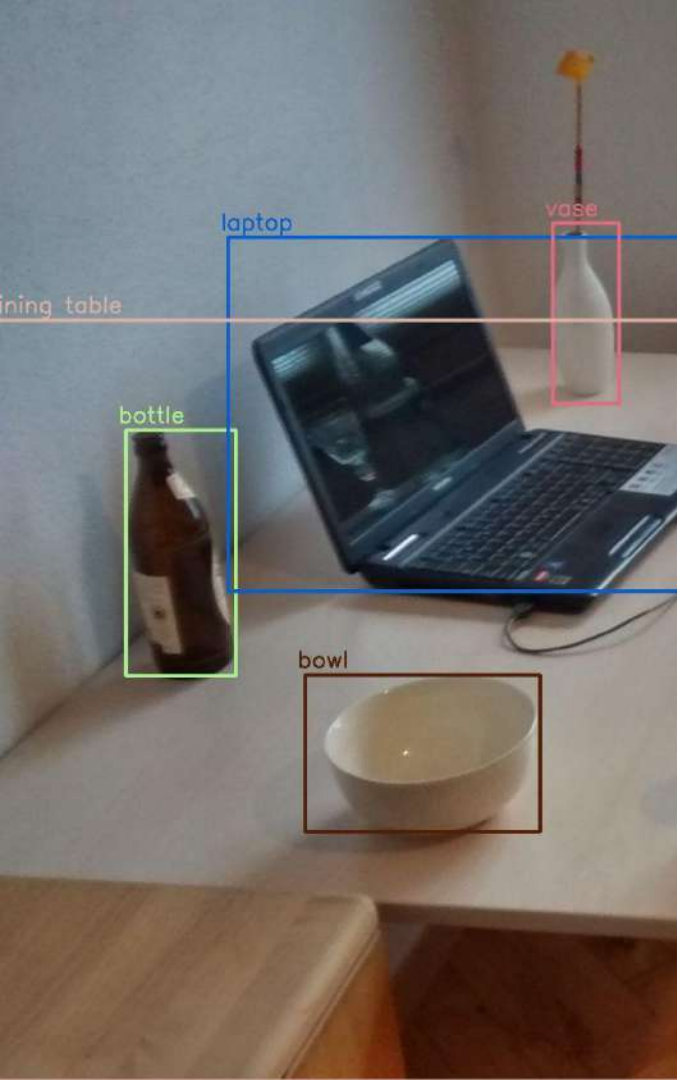
05 Image Cropping

Smart cropping automatically suggests a crop for an image based on the selected profile.



- ✓ Editable crop suggestion
- ✓ Ability to define crop types

06 Object Detection



This algorithm detects objects (or logos) in images or video, and runs in real time on Full-HD video.



Can be trained to recognize **logos** and **branded objects**.

07 OCR (Optical Character Recognition)

OCR can automatically extract text found in an image or throughout a video.



08 Image Saliency Mapping

Saliency helps estimate where the eye is drawn in an image.



Image embedded in a news feed



Image Saliency



Saliency score: 0.56

09

Dominant Color Calculation

(Mean, Most Frequent)



Calculs



Most frequent color : (0, 0, 42)



Average color: (72, 84, 41)

LLM

Main colors:

The most recurring colors in this image are blue and black.

Background color:

The color of the background is green.

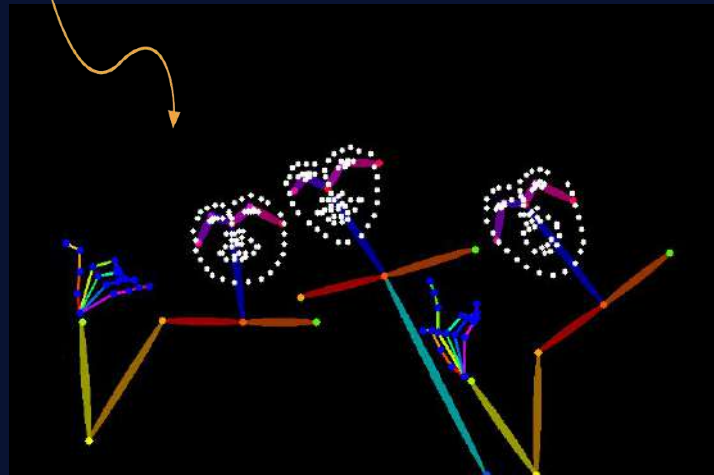
Input image



10 Pose Estimation

Gesture/activity recognition, auto-framing, engagement statistics, AR.

Estimation after background removal



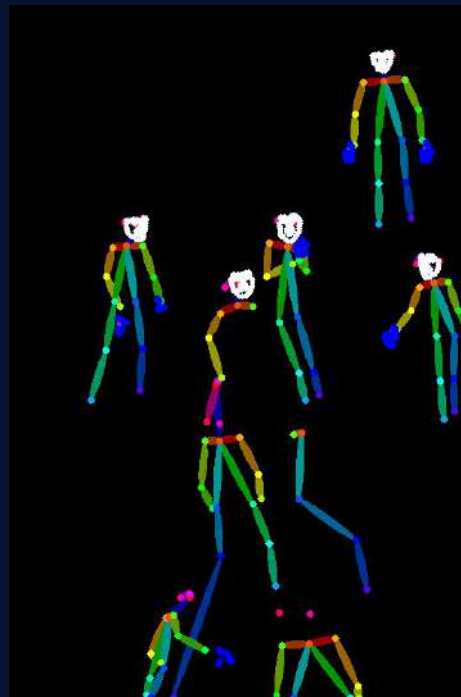
10

Pose Estimation

Example 2



Input image



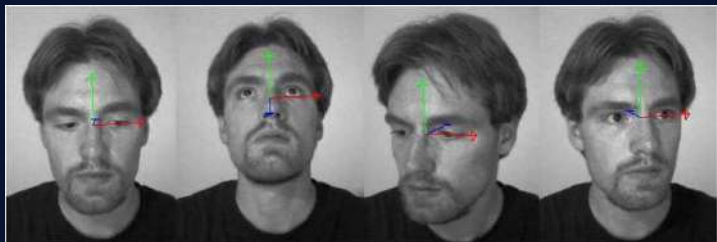
Estimation after background removal



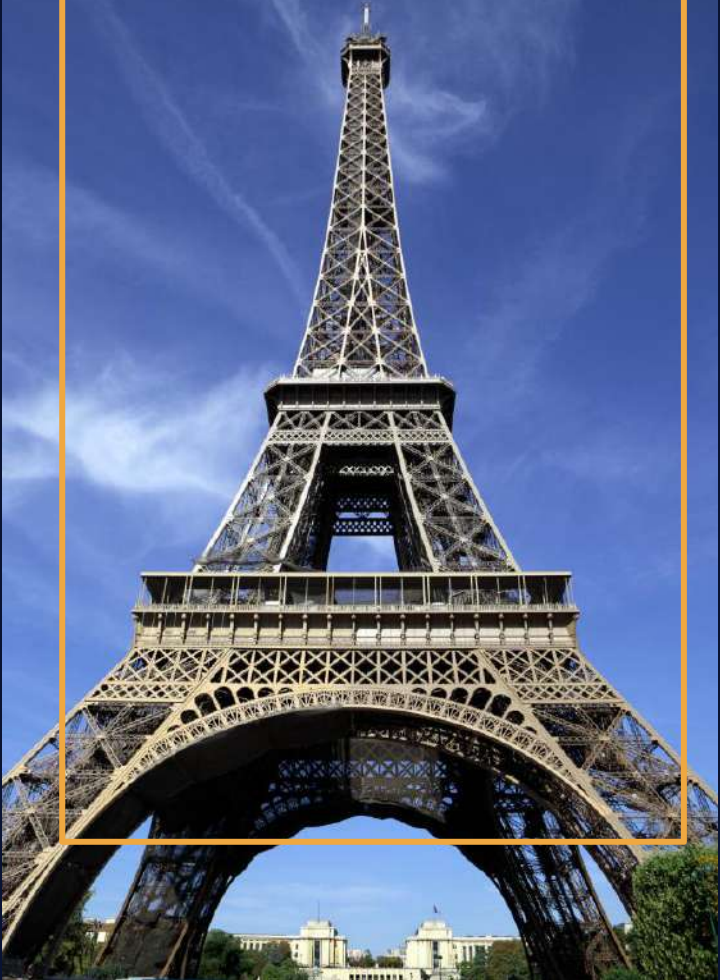
11 Gaze and face pose estimation

Gaze estimation and face-pose estimation infer what a person is looking at from a photo or a video of their face — enabling estimation of the viewed object or person.

Face-pose estimation



Eiffel Tower



12 Landmark Recognition

Google Landmark Competition :

- **Dataset of 200k landmarks and 5M+ photos**
- **Ability to train a new model**
- **Ability to adapt existing models**



Segmentation / Cut-out

Input image



Depth map



13 Depth Estimation

From a single image or video, the module produces a per-pixel depth map. This can be used to blur the background, segment planes, improve framing/auto-focus, or prepare compositing/AR.

13

Depth Estimation

Example 1



Input image



Depth map

13 Depth Estimation

Example 2



Input image



Depth map



13 Depth Estimation

Example 3



Input image



Depth map



13 Depth Estimation

Example 4

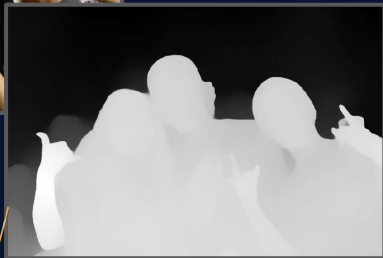


Input image



Depth map





14 Depth-Based Cut-out

The depth map separates image planes to:

- Improve semantic analysis
- Perform plane-based cut-out



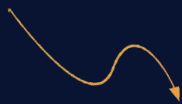
15 Semantic Segmentation / Cut out

Semantic segmentation enables cutting out an image from an instruction.

- Several cut-out proposals
- Fully automated process
- Ability to export both the mask and the cut-out image
- Instance-level separation for each occurrence



Person



Cut-out image

15 Semantic Segmentation / Cut-out

Example 2



Input image



Cut-out image

Person



Video Editing



16 Video Editing by Transcription

Designed for documentary creation: select segments of an interview transcript and automatically build the video from those selections.

Cuts based on transcript



Rearrange segments



Edited video

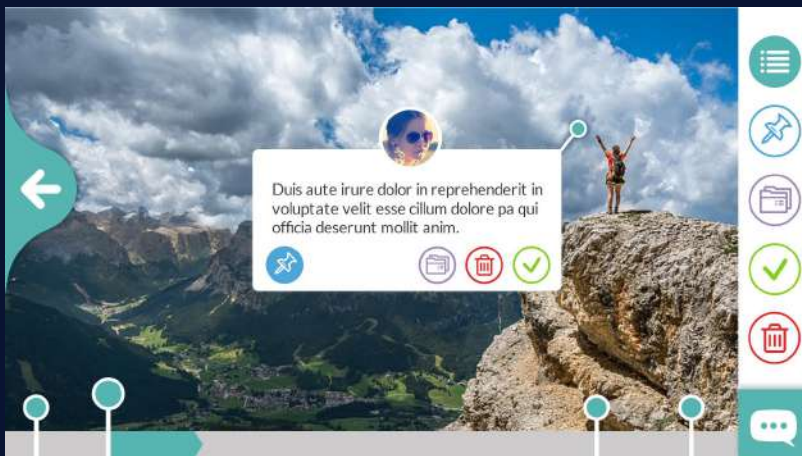


17 Feedbacks



An app to leave precise, time- and space-anchored feedback on a video.

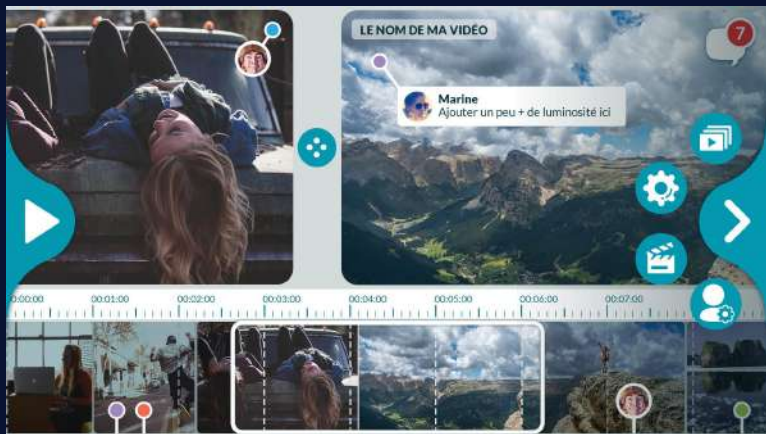
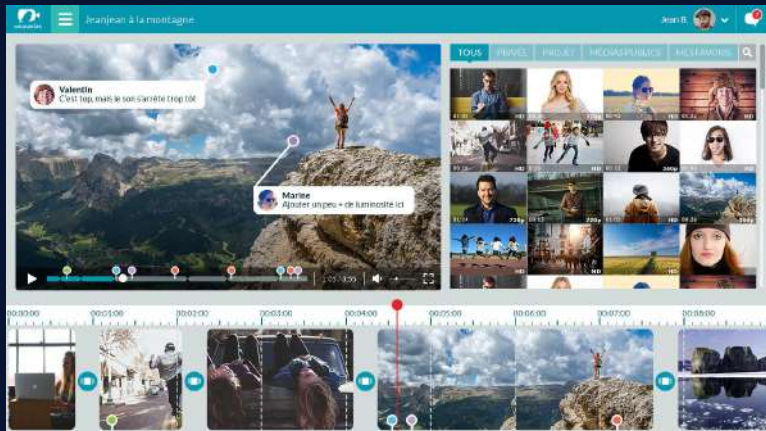
Desktop and mobile apps let teams leave clear comments managed like a to-do list.



18 Weaverize Studio

An easy, collaborative online video editor.

Edit simultaneously with others on desktop or mobile.

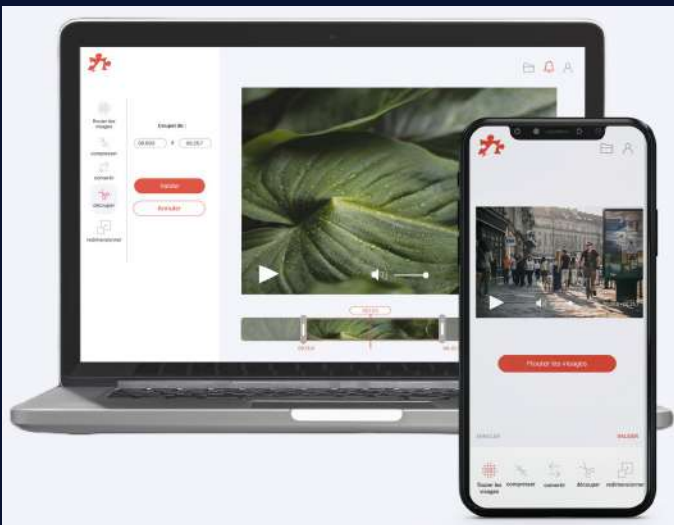


19 API Montage Vidéo

The Video Editing APIs are a collection of small tools that allow you to analyze and transform various types of media.

They enable mass processing of large media collections or single-file processing through a simple and intuitive interface.

Note: Weaverize owns the domain name montage.video



MODIFIEZ

VOS IMAGES ET VIDÉOS
D'OÙ VOUS **VOULEZ**

IMAGE



VIDÉO





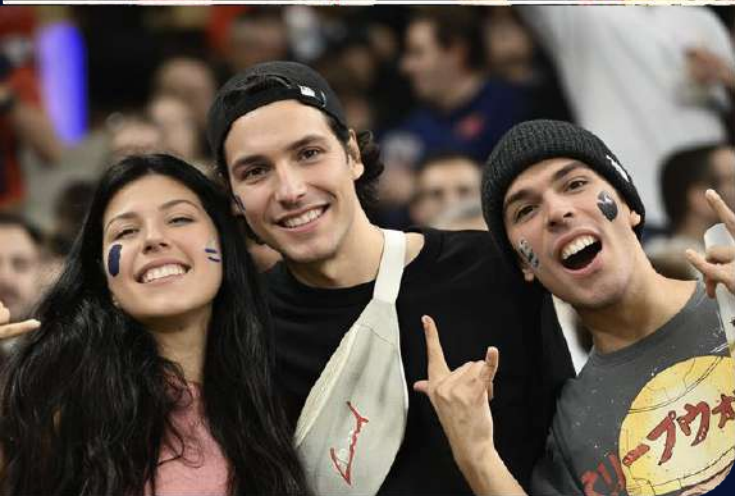
Anonymization

20 People Anonymization : Blurring



21 Anonymization by face replacement

Replaces faces in images with realistic alternatives, maintaining posture, lighting, and visual context.



21

Anonymization by face replacement

Example 1



Method A



21

Anonymization by face replacement

Example 2



Method A



21

Anonymization by face replacement

Example 3



Method B





Other Technologies

Multi-View Video player

View a video captured from multiple angles; the viewer can switch instantly or follow pre-programmed views as the video progresses

Ideal for events and educational videos.



✓ Works on desktop, mobile, and smart-TV.

✓ Bypasses Omni-Live's patent.

Multimedia Processing

Upload/Storage

High-Performance Transcoding



Fast video re-encoding
during upload

Multimedia Processing

Image and Video Thumbnail Creation



Multimedia Processing

Watermarking



Upscaling



x2



Traitements multimédia

Image Generation

Input prompt

Action shot of 3 young women running a hurdle, beautiful intricate faces, jumping over hurdle, (ultra realistic), 8k, photorealistic, photography, dslr, fujifilm XT3 ADDBASE
white young woman with blonde hair and a blue top sprinting toward hurdle, beautiful face, next to 2 other women ADDCOL
black young woman with red top jumping over over a hurdle, beautiful face, next to 2 other women ADDCOL
asian young woman with green top jumping landing from a hurdle, beautiful face, next to 2 other women

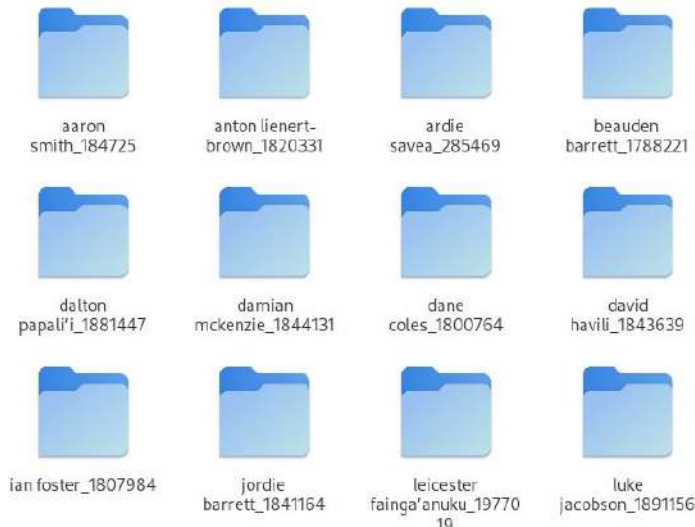


Web Scraping of People

List of people to recognize :

Aaron Smith, Anton Lienert, Ardie Savea, Beauden Barrett, Brodie Retallick, Caleb Clarke, Cam Roigard, Codie Taylor, Dalton Papalii, Damian McKenzie, Dane Coles, David Havili, Emoni Narawa, Ethan de, Finlay Christie, Fletcher Newell, Ian Foster, Jordie Barrett, Leicester Fainga'anuku, Luke Jacobson, ...

Automatic retrieval of photos :



Web Scraping and Automatic AI Response

Ad available on a specialized website

Application mobile de géolocalisation des transports en commun

▪ Ouvert · 1 000 € à 10 000 € · 52 offres · 137 vues · 3 interactions

Faire une offre

Publier un projet similaire

Dans une zone géographique peu développée, nous souhaiterions créer une application permettant aux usagers des transports en commun, principalement le bus, de pouvoir avoir accès en temps réel à l'heure d'arrivée de la prochaine correspondance.

€ Budget indicatif : 1 000 € à 10 000 €

📅 Publication : 09 janvier 2024 à 06h53

👤 Profils recherchés : Développeur mobile freelance, Développeur iOS freelance, Développeur Android freelance

Automatically retrieves information from specialized sites and generates AI-based replies.

Application mobile de géolocalisation des transports en commun

Date du post: 09/01/2024

Auteur: [td2c0e6d5](#)

Prix: de 1000€ à 10000€

[Lien vers l'annonce](#)

Dans une zone géographique peu développée, nous souhaiterions créer une application permettant aux usagers des transports en commun, principalement le bus, de pouvoir avoir accès en temps réel à l'heure d'arrivée de la prochaine correspondance.

Réponse

Bonjour,

Je suis membre de l'équipe de développement de Weaverize, une entreprise composée de huit collaborateurs. Nous sommes spécialisés dans le développement d'applications web et mobiles. Nous avons également de l'expérience dans le développement d'applications mobiles de géolocalisation des transports en commun.

Nous avons travaillé sur des projets similaires où nous avons intégré des fonctionnalités de géolocalisation, de suivi en temps réel des transports en commun et d'affichage des horaires. Nous pouvons développer cette application sur iOS et Android en utilisant les technologies les plus adaptées pour répondre à vos besoins.

N'hésitez pas à me contacter pour me donner plus d'informations sur votre projet afin d'établir un budget et un devis pour votre application. Je suis joignable à l'adresse robin@weaverize.com ou au 06 98 79 89 42 pour plus d'informations.

Cordialement,
Robin Pochet, Weaverize.

Prix
10800

Tâches
HT

Durée
Pour le projet

REGÉNÉRER MESSAGE

ÉLIMINER

ENVOYER

Smart Chat

The integrated Smart Chat allows users to communicate seamlessly – share feedback, ask questions, and collaborate directly without leaving the workspace.

Summary of presented technologies

◆ Journalists' Needs

- Natural language search
- Image description
- Text translation and summarization
- Audio-to-text transcription
- Face and eye position detection
- Face matching
- Image cropping

◆ Clients' Needs

- Object and brand detection
- OCR
- Image saliency mapping
- Dominant color calculation
- Pose estimation
- Gaze and face pose estimation
- Landmark recognition

◆ Video Creators' Needs

- Depth estimation
- Depth-based cut-out
- Semantic segmentation
- Video editing by transcription
- Person anonymization
- Weaverize Studio: Collaborative Video Editing
- Feedbacks: Clear client feedback

◆ Other Technologies

- Video upload and re-encoding
- Thumbnail creation
- Watermarking and upscaling
- Image generation
- Web scraping of people
- Video Editing API



Technical Integration

Ressources fonctionnelles

- ◆ Processing and analysis on GPU (NVIDIA / CUDA)



- ◆ Containerized micro-services (nvidia-docker)



- ◆ Deployable on CSP or On-Premises (Microsoft Azure, OVH Cloud, Amazon AWS, ...)

Ressources fonctionnelles

Possibilities

Exposure via REST/GraphQL API

**Orchestration and scheduling of
operations**

**Custom integration with other
tools**

**Execution of processing tasks on
the Weaverize Cloud**




weaverize

Your R&D Partner in the Creation of
Innovative Applications

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